Python language: Functions, modules and objects

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Day 2, Session 3

Outline

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Functions: default arguments

```
In []: greet = 'hello world'

In []: greet.split()
Out[]: ['hello', 'world']

In []: line = 'Rossum, Guido, 54, 46, 55'

In []: line.split(',')
Out[]: ['Rossum', ' Guido', ' 54',
                          ' 46', ' 55']
```

Functions: default arguments . . .

```
In [ ]: def welcome(greet, name="World"):
   ....     print greet, name

In [ ]: welcome("Hello")
Hello World

In [ ]: welcome("Hi", "Guido")
Hi Guido
```

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Functions: Keyword arguments

We have seen the following

```
In []: legend(['sin(2y)'],
                        loc = 'center')

In []: plot(y, sin(y), 'g',
                        linewidth = 2)

In []: annotate('local max',
                        xy = (1.5, 1))

In []: pie(science.values(),
                    labels = science.keys())
```

Functions: keyword arguments . . .

```
In [ ]: def welcome(greet, name="World"):
   ....     print greet, name

In [ ]: welcome("Hello", "James")
Hello James

In [ ]: welcome("Hi", name="Guido")
Hi Guido

In [ ]: welcome(name="Guido", greet="Hey")
Hey Guido
```

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Before writing a function

- Variety of built-in functions are available
- **`abs, any, all, len, max, min`**
- **`pow, range, sum, type`**
- Refer here: `http://docs.python.org/library/functions.html`

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Problem set 3: Problem 3.1

Write a function to return the gcd of two numbers.

Problem 3.2

Write a program to print all primitive pythagorean triads (a, b, c) where a, b are in the range 1—100
A pythagorean triad (a, b, c) has the property $a^2 + b^2 = c^2$.
By primitive we mean triads that do not 'depend' on others. For example, (4,3,5) is a variant of (3,4,5) and hence is not primitive. And (10,24,26) is easily derived from (5,12,13) and is also not primitive.

Problem 3.3

Write a program that generates a list of all four digit numbers that have all their digits even and are perfect squares.

For example, the output should include 6400 but not 8100 (one digit is odd) or 4248 (not a perfect square).

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from...import magic

```
from scipy.integrate import odeint

from scipy.optimize import fsolve
```

Above statements import a function to our namespace

Running scripts from command line

- Fire up a terminal
- python four_plot.py

```
Traceback (most recent call last):
  File "four_plot.py", line 1, in <module>
    x = linspace(-5*pi, 5*pi, 500)
NameError: name 'linspace' is not defined
```

Running scripts from command line

- Fire up a terminal
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NameError: name 'linspace' is not defined
```

Remedy . . .

```
from scipy import *
```

Now run python four_plot.py again

```
Traceback (most recent call last):
  File "four_plot.py", line 1, in <module
    x = plot(x, x, 'b')
NameError: name 'plot' is not defined
```

Remedy . . .

```
from pylab import *
```

Now run python four_plot.py again!!

Modules

- The `import` keyword "loads" a module
- One can also use:

```
In []: from scipy import *
In []: from scipy import linspace
```

- What is the difference?
- Use the former only in interactive mode

Package hierarchies

```
from scipy.integrate import odeint

from scipy.optimize import fsolve
```

from ... import - conventional way!

```
from scipy import linspace, pi, sin
from pylab import plot, legend, annotate
from pylab import xlim, ylim

x = linspace(-5*pi, 5*pi, 500)
plot(x, x, 'b')
plot(x, -x, 'b')
plot(x, sin(x), 'g', linewidth=2)
plot(x, x*sin(x), 'r', linewidth=3)
legend(['x', '-x', 'sin(x)', 'xsin(x)'])
annotate('origin', xy = (0, 0))
xlim(-5*pi, 5*pi)
ylim(-5*pi, 5*pi)
```

from ... import - conventional way!

```
import scipy
import pylab

x = scipy.linspace(-5*scipy.pi, 5*scipy.pi, 500)
pylab.plot(x, x, 'b')
pylab.plot(x, -x, 'b')
pylab.plot(x, scipy.sin(x), 'g', linewidth=2)
pylab.plot(x, x*scipy.sin(x), 'r', linewidth=3)
pylab.legend(['x', '-x', 'sin(x)', 'xsin(x)'])
pylab.annotate('origin', xy = (0, 0))
pylab.xlim(-5*scipy.pi, 5*scipy.pi)
pylab.ylim(-5*scipy.pi, 5*scipy.pi)
```

Modules: Standard library

- Very powerful, “Batteries included”
- Some standard modules:
  - Math: **`math`**, **`random`**
  - Internet access: **`urllib2`**, **`smtplib`**
  - System, Command line arguments: **`sys`**
  - Operating system interface: **`os`**
  - Regular expressions: **`re`**
  - Compression: **`gzip`**, **`zipfile`**, and **`tarfile`**
  - And a whole lot more!
- Check out the Python Library reference:
  `http://docs.python.org/library/`

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Modules of special interest

`pylab`	Easy, interactive, 2D plotting
`scipy`	arrays, statistics, optimization, integration, linear algebra, Fourier transforms, signal and image processing, genetic algorithms, ODE solvers, special functions, and more
`Mayavi`	Easy, interactive, 3D plotting

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Everything is an Object!

- `int`
- `float`
- `str`
- `list`
- `tuple`
- `string`
- `dictionary`
- `function`
- User defined class is also an object!

Using Objects

- Creating Objects
  - Initialization

```
In [ ]: a = str()

In [ ]: b = "Hello World"
```

- Object Manipulation
  - Object methods
  - “.” operator

```
In [ ]: "Hello World".split()
Out[ ]: ['Hello', 'World']
```

Objects provide consistency

```
for element in (1, 2, 3):
    print element
for key in {'one':1, 'two':2}:
    print key
for char in "123":
    print char
for line in open("myfile.txt"):
    print line
for line in urllib2.urlopen('http://site.com'):
    print line
```

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What did we learn?

- Functions: Default and Keyword arguments
- Modules
- Objects